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1 Instruction path coprocessors

Yuan Chou, John Paul Shen

May 2000 **ACM SIGARCH Computer Architecture News , Proceedings of the 27th annual international symposium on Computer architecture**, Volume 28 Issue 2

Full text available: pdf(134.64 KB) Additional Information: full citation, abstract, references, citings, index terms

This paper presents the concept of an Instruction Path Coprocessor (I-COP), which is a programmable on-chip coprocessor, with its own mini-instruction set, that operates on the core processor's instructions to transform them into an internal format that can be more efficiently executed. It is located off the critical path of the core processor to ensure that it does not negatively impact the core processor's cycle time or pipeline depth. An I-COP is highly versatile and can be used ...

2 High performance messaging on workstations: Illinois fast messages (FM) for Myrinet

Scott Pakin, Mario Lauria, Andrew Chien

December 1995 **Proceedings of the 1995 ACM/IEEE conference on Supercomputing (CDROM)**

Full text available: pdf(250.56 KB) html(3.37 KB) Additional Information: full citation, references, citings, index terms

3 Issues in partitioning & design space eploration for codesign: Dynamic hardware/software partitioning: a first approach

Greg Stitt, Roman Lysecky, Frank Vahid

June 2003 **Proceedings of the 40th conference on Design automation**

Full text available: pdf(215.05 KB) Additional Information: full citation, abstract, references, citings, index terms

Partitioning an application among software running on a microprocessor and hardware co-processors in on-chip configurable logic has been shown to improve performance and energy consumption in embedded systems. Meanwhile, dynamic software optimization methods have shown the usefulness and feasibility of runtime program optimization, but those optimizations do not achieve as much as partitioning. We introduce a first approach to dynamic hardware/software partitioning. We describe our system archit ...

Keywords: FPGA, codesign, dynamic optimization, embedded systems, hardware/software partitioning, platforms, self-improving chips, synthesis, system-on-a-chip

4 Simulation and architecture evaluation: Vector vs. superscalar and VLIW architectures for embedded multimedia benchmarks

Christoforos Kozyrakis, David Patterson

November 2002 **Proceedings of the 35th annual ACM/IEEE international symposium on Microarchitecture**

Full text available: pdf(1.34 MB) Publisher Site Additional Information: full citation, abstract, references, index terms

Multimedia processing on embedded devices requires an architecture that leads to high performance, low power consumption, reduced design complexity, and small code size. In this paper, we use EEMBC, an industrial benchmark suite, to compare the VIRAM vector architecture to superscalar and VLIW processors for embedded multimedia applications. The comparison covers the VIRAM instruction set, vectorizing compiler, and the prototype chip that integrates a vector processor with DRAM main memory.We de ...

5 Towards nanocomputer architecture

Paul Beckett, Andrew Jennings

January 2002 **Australian Computer Science Communications , Proceedings of the seventh Asia-Pacific conference on Computer systems architecture - Volume 6**, Volume 24 Issue 3

Full text available: pdf(1.24 MB) Additional Information: full citation, abstract, references, index terms

At the nanometer scale, the focus of micro-architecture will move from processing to communication. Most general computer architectures to date have been based on a "stored program" paradigm that differentiates between memory and processing and relies on communication over busses and other (relatively) long distance mechanisms. Nanometer-scale electronics --- nanoelectronics - promises to fundamentally change the ground-rules. Processing will be cheap and plentiful, interconnection expensive but ...

Keywords: MIMD, QCA, SIMD, array architecture, computer architecture, device scaling, future trends, micro-architecture, nanocomputer architecture, nanoelectronic technology

6 Virtual machine monitors: Terra: a virtual machine-based platform for trusted computing

Tal Garfinkel, Ben Pfaff, Jim Chow, Mendel Rosenblum, Dan Boneh

October 2003 **Proceedings of the nineteenth ACM symposium on Operating systems principles**

Full text available: pdf(140.31 KB) Additional Information: full citation, abstract, references, index terms

We present a flexible architecture for trusted computing, called Terra, that allows applications with a wide range of security requirements to run simultaneously on commodity hardware. Applications on Terra enjoy the semantics of running on a separate, dedicated, tamper-resistant hardware platform, while retaining the ability to run side-by-side with normal applications on a general-purpose computing platform. Terra achieves this synthesis by use of a *trusted virtual machine monitor* (TVMM ...

Keywords: VMM, attestation, authentication, trusted computing, virtual machine, virtual machine monitor

7 Attacking the semantic gap between application programming languages and configurable hardware

Greg Snider, Barry Shackleford, Richard J. Carter

February 2001 **Proceedings of the 2001 ACM/SIGDA ninth international symposium on Field programmable gate arrays**

Full text available: pdf(258.65 KB) Additional Information: full citation, abstract, references, index terms

It is difficult to exploit the massive, fine-grained parallelism of configurable hardware with a conventional application programðming language such as C, Pascal or Java. The difficulty arises from the mismatch between the synchronous, concurrent processing capability of the hardware and the expressiveness of the lanðguage-the so-called "semantic gap." We attack this problem by using a programming model matched to the hardware's capabilities that can be implemented in any (unmodified) objec ...

8 FunState—an internal design representation for codesign

L. Thiele, K. Strehl, D. Ziegenbein, R. Ernst, J. Teich

November 1999 **Proceedings of the 1999 IEEE/ACM international conference on Computer-aided design**

Full text available: pdf(253.83 KB) Additional Information: full citation, abstract, references, citings, index terms

In this paper, an internal design model called FunState (functions driven by state machines) is presented that enables the representation of different types of system components and scheduling mechanisms using a mixture of functional programming and state machines.It is shown here how properties relevant for scheduling and verification of specification models like boolcan dataflow, cyclostatic dataflow, synchronous dataflow, marked graphs, and communicating state ...

9 VISA: Netstation's virtual Internet SCSI adapter

Rodney Van Meter, Gregory G. Finn, Steve Hotz

October 1998 **Proceedings of the eighth international conference on Architectural support for programming languages and operating systems**, Volume 32 , 33 Issue 5 , 11

Full text available: pdf(1.23 MB) Additional Information: full citation, abstract, references, citings, index terms

In this paper we describe the implementation of VISA, our Virtual Internet SCSI Adapter. VISA was built to evaluate the performance impact on the host operating system of using IP to communicate with peripherals, especially storage devices. We have built and benchmarked file systems on VISA-attached emulated disk drives using UDP/IP. By using IP, we expect to take advantage of its scaling characteristics and support for heterogeneous media to build large, long-lived systems. Detailed file system ...

10 Software engineering for security: a roadmap

Premkumar T. Devanbu, Stuart Stubblebine

May 2000 **Proceedings of the conference on The future of Software engineering**

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Keywords: copy protection, security, software engineering, water-marking

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Message Handling - Past, Present and Future, IEE Colloquium on , 11 Nov 1991
Pages:9/1 - 9/4

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Iyer, S.; Rao Kompella, R.; Shelat, A.;
Network, IEEE , Volume: 15 , Issue: 2 , March-April 2001
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Ying-Dar Lin; Yi-Neng Lin; Shun-Chin Yang; Yu-Sheng Lin;
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Che, H.; Wang, Y.; Wang, Z.;
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Rutten, M.J.; van Eijndhoven, J.T.J.; Pol, E.-J.D.;
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the division of labor between host and network **coprocessor**, management of the input/output (I/O) bus,
to compare against [15]TCP/IP is a **legacy** protocol in widespread use. And the Illinois
All measurements were taken on an 8-port Myrinet **switch** and a pair of workstations (see Section 2)In
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High Performance Messaging on Workstations: - Illinois Fast Messages (Correct)
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Performance Evaluation and Modeling of MPI Communications .. - Folino, Spezzano, Talia (Correct)
of one or more Sparc processors, a communication **coprocessor**, the Elan processor, that connects each node a fat tree network built from Meiko 8x8 crosspoint **switch**es [4]The CS-2 network provides a bi-sectional isi-cnr.deis.unical.it:1080/~talia/hpcn98.ps

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SPARC architecture [72]and a floating-point **coprocessor**. The nodes communicate via messages through a This implementation allows the processor to **switch** quickly between the different threads of upon a remote memory access. While the context-**switch**ing mechanism is intended to help the system ftp.cag.lcs.mit.edu/pub/papers/chaiken-dissert-1-10.ps.Z

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the controllable region of the system and the **switch**ing surfaces where control parameters should of four segments, each of which starts at a **switch**ing state marked as a small circle the reference Control Law specifying the time instance, **switch**ing state, and corresponding control value for www.cis.ohio-state.edu/insight/papers/mcs.ps

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growth of object species i. It is convenient to **switch** to internal coordinates or relative frequencies,
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occurs at the time of first cleavage, which **switch**es a bit of the Boolean network state vector into
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Loop through the stories again, but now consider **switch**ing each story from its present topic to the
were folded into a single number, the topic-**switch** penalty, which was imposed whenever the topic
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processors need to save and restore on context **switch**es. But it can also be due to new operating system
mode is specified on each call, instead of **switch**ing between stream modes with set alloc mode.
must execute special code whenever the application **switch**es between reading from and writing to a stream.
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process. To avoid the overhead of context **switch**ing on every packet, a packet filter must be
by user-level processes while avoiding context **switch**es. Such an approach has also been investigated by
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www.netrino.com/Publications/Glossary - 118k - Cached

13. Info: (g77.info.gz) Index
... WARNINGS=DECLARATIONS **switch** Warning Options. * 64-bit systems ... bracket Character Set. * **legacy c** stack, aligned Aligned ...
www.bernstein-plus-sons.com/cgi-sys/cgiwrap/yaya/info2html?(g77.info.gz)Index - 283k - Cached

14. Info: (g77) Keyword Index
... WARNINGS=DECLARATIONS **switch** Warning Options. * 80-bit spills ... bracket Character Set. * **legacy cod** stack, aligned Aligned Data ...
www.cims.nyu.edu/cgi-comment/info2html?(g77)Keyword+Index

15. Transcript of presentation on the History of Forth and aha
transcript of presentation by Jeff Fox to SVFIG 12/16/00 about the History of Forth and aha. ... look back at this **le** forth thinking of ... video drivers, the video **coprocessor** code, the event handler, the ...
www.ultratechnology.com/ahatalk.htm - 57k - Cached

16. g77 : Keyword Index
g77 : Keyword Indextable of contents. Copying. GNU Free Documentation License. Contributors. Funding. Fundin GCC. Invoking G77. News. Changes. Language. Compiler
techpubs.sgi.com/library/dynaweb_docs/fw/usr/freeware/info_tpl/g77/g77_26.html

17. Using and Porting GNU Fortran - Index
... code, in-line. code, **legacy. code**, machine. code, modifying, code, modifying ... SRand intrinsic. stack, 387 **co** WARNINGS=DECLARATIONS **switch**. w. warnings, extra ...
cclib.nsu.ru/projects/gnudocs/iso/gnudocs/g77/g77_684.html - 122k - Cached

18. http://www.cs.umb.edu/~bill/java/tools/gnu/gcc-3.0/info/g77.info-21
It corresponds to the GCC-3.0 version of `g77'. Published by the Free Software Foundation 59 Temple Place - Su 1995,1996,1997,1998,1999,2000,2001 Free Software Foundation, Inc.
www.cs.umb.edu/~bill/java/tools/gnu/gcc-3.0/info/g77.info-21

19. http://www.math.psu.edu/local_doc/emacs/info/g77.info-21
It corresponds to the GCC-2.95 version of `g77'. Published by the Free Software Foundation 59 Temple Place - S Free Software Foundation, Inc.
www.math.psu.edu/local_doc/emacs/info/g77.info-21 - 141k - Cached

20. http://cs.nyu.edu/~yap/unsup/unsup/installers/exact/gcc-2.95.3/info/g77.info-21
It corresponds to the GCC-2.95 version of `g77'. Published by the Free Software Foundation 59 Temple Place - S Free Software Foundation, Inc.
cs.nyu.edu/~yap/unsup/unsup/installers/exact/gcc-2.95.3/info/g77.info-21 - 141k - Cached

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